

8. Static Single Assignment Form

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Roadmap

- > Static Single Assignment Form (SSA)
- > Converting to SSA Form
- > Examples
- > Transforming out of SSA



Static Single Assignment Form

> Goal: simplify procedure-global optimizations

> *Definition:*

Program is in SSA form if every variable
is only assigned once

Why *Static*?

- > Why Static?
 - *We only look at the static program*
 - *One assignment per variable in the program*
- > At runtime variables are assigned multiple times!

Example: Sequence

- > Easy to do for sequential programs:

Original

```
a := b + c
b := c + 1
d := b + c
a := a + 1
e := a + b
```

SSA

```
a1 := b1 + c1
b2 := c1 + 1
d1 := b2 + c1
a2 := a1 + 1
e1 := a2 + b2
```

Example: Condition

- > Conditions: what to do on control-flow merge?

Original

```
if B then
  a := b
else
  a := c
end
... a ...
```

SSA

```
if B then
  a1 := b
else
  a2 := c
End
... a? ...
```

Solution: Φ -Function

- > Conditions: what to do on control-flow merge?

Original

```
if B then
  a := b
else
  a := c
end
... a ...
```

SSA

```
if B then
  a1 := b
else
  a2 := c
End
a3 :=  $\Phi(a_1, a_2)$ 
... a3 ...
```

The Φ -Function

- > Φ -functions are always at the beginning of a basic block
- > Select between values depending on control-flow
- > $a_1 := \Phi(a_1 \dots a_k)$: the block has k preceding blocks

PHI-functions are all evaluated simultaneously.

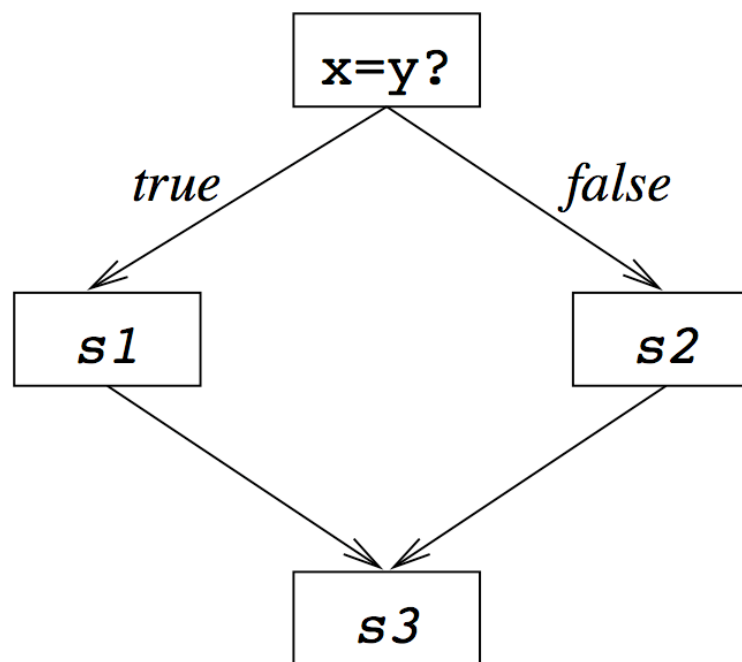
SSA and CFG

- > SSA is normally done for control-flow graphs (CFG)
- > Basic blocks are in 3-address form

Repeat: Control flow graph

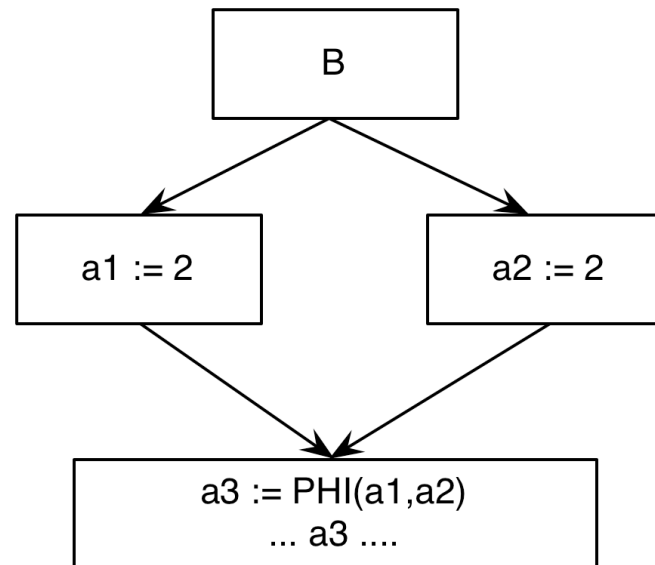
- > A CFG models *transfer of control* in a program
 - nodes are *basic blocks* (straight-line blocks of code)
 - edges represent *control flow* (loops, if/else, goto ...)

```
if x = y then
  s1
else
  s2
end
s3
```

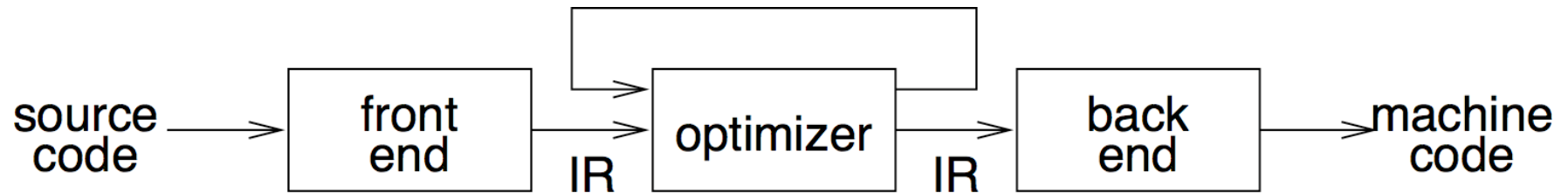


SSA: a Simple Example

```
if B then
  a1 := 1
else
  a2 := 2
End
a3 := PHI(a1,a2)
... a3 ...
```

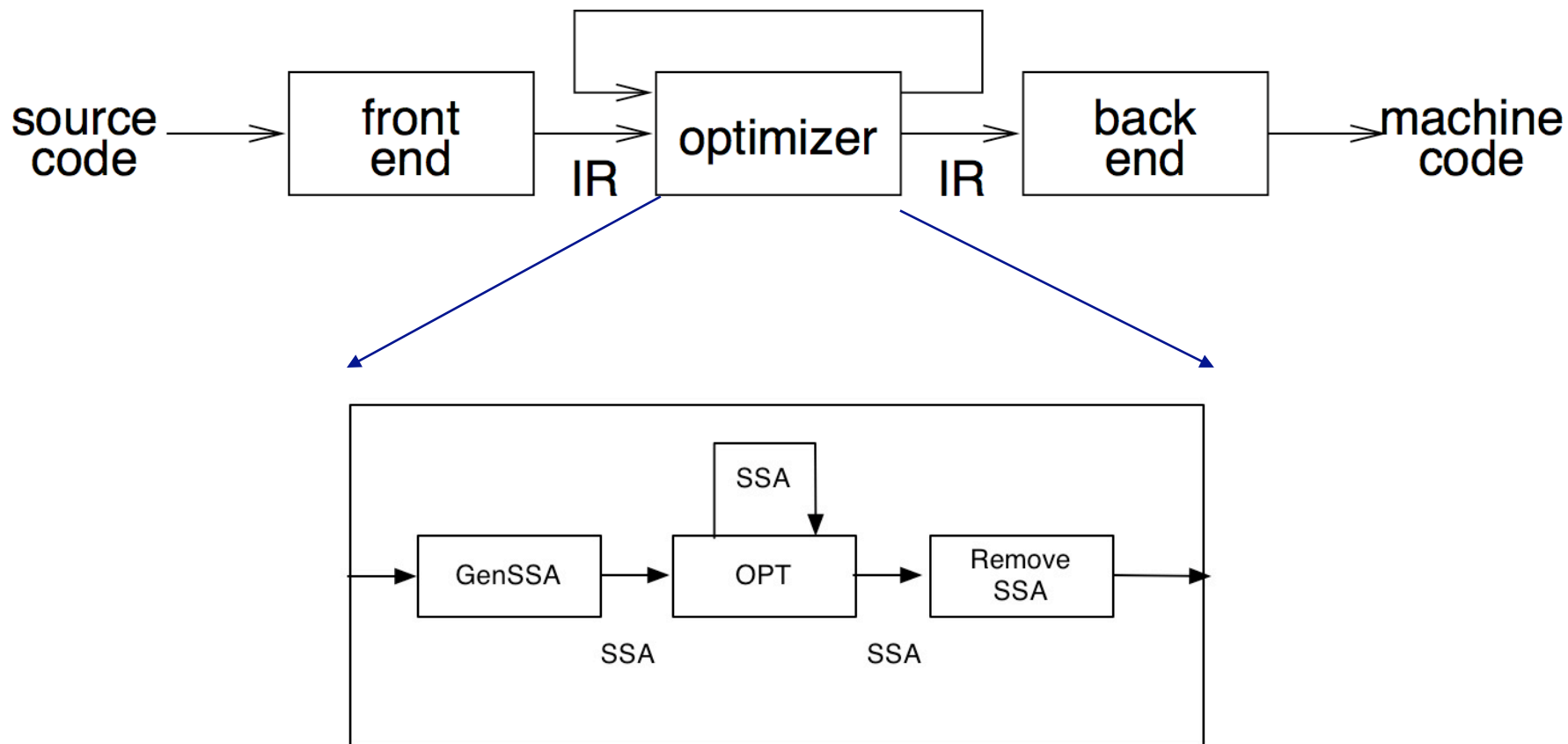


Repeat: IR



- front end produces IR
- optimizer transforms IR to more efficient program
- back end transform IR to target code

SSA as IR



Transforming to SSA

- > Problem: Performance / Memory
 - *Minimize number of inserted Φ -functions*
 - *Do not spend to much time*

- > Many relatively complex algorithms
 - *We do not go too much into details*
 - *See literature!*

Minimal SSA

- > Two steps:
 - Place Φ -functions
 - Rename Variables

- > Where to place Φ -functions?

- > We want minimal amount of needed Φ
 - *Save memory*
 - *Algorithms will work faster*

Path Convergence Criterion

- > There should be a Φ for a at node Z if:
 1. *There is a block X containing a definition of a .*
 2. *There is a block Y ($Y \neq X$) containing a definition of a .*
 3. *There is a nonempty path P_{xz} of edges from X to Z .*
 4. *There is a nonempty path P_{yz} of edges from Y to Z .*
 5. *Path P_{xz} and P_{yz} do not have any nodes in common other than Z*
 6. *The node Z does not appear within both P_{xz} and P_{yz} prior to the end (although it may appear in one or the other)*

Iterated Path-Convergence

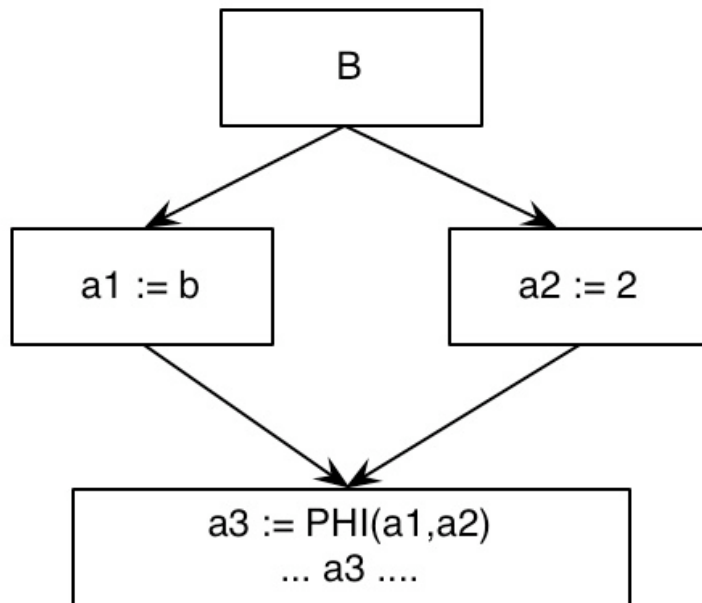
> Inserted Φ is itself a definition!

```
While there are nodes X,Y,Z satisfying conditions 1-5  
  and Z does not contain a phi-function for a  
  do  
    insert PHI at node Z.
```

A bit slow, other algorithms
used in practice

Example (Simple)

1. block X containing a definition of a
2. block Y ($Y \neq X$) containing a definition of a .
3. path P_{xz} of edges from X to Z .
4. path P_{yz} of edges from Y to Z .



5. Path P_{xz} and P_{yz} do not have any nodes in common other than Z
6. The node Z does not appear within both P_{xz} and P_{yz} prior to the end

Dominance Property of SSA

- > Dominance: node D dominates node N if every path from the start node to N goes through D .
(“strictly dominates”: $D \neq N$)

Dominance Property of SSA:

1. If x is used in a Phi-function in block N , then the definition of x dominates every predecessor of N .
2. If x is used in a non-Phi statement in N , then the definition of x dominates N

“Definition dominates use”

Dominance and SSA Creation

- > Dominance can be used to efficiently build SSA
- > Φ -Functions are placed in all basic blocks of the *Dominance Frontier*.
- > **Dominance Frontier:** the set of all nodes N such that D dominates an immediate predecessor of N but does not strictly dominate N .

Dominance and SSA Creation

$DF(D)$ = the set of all nodes N such that D dominates an immediate predecessor of N but does not strictly dominate N .

Intuition: Nodes at the border of a region of dominance

Dominance and SSA Creation

$DF(D)$ = the set of all nodes N such that D dominates an immediate predecessor of N but does not strictly dominate N .



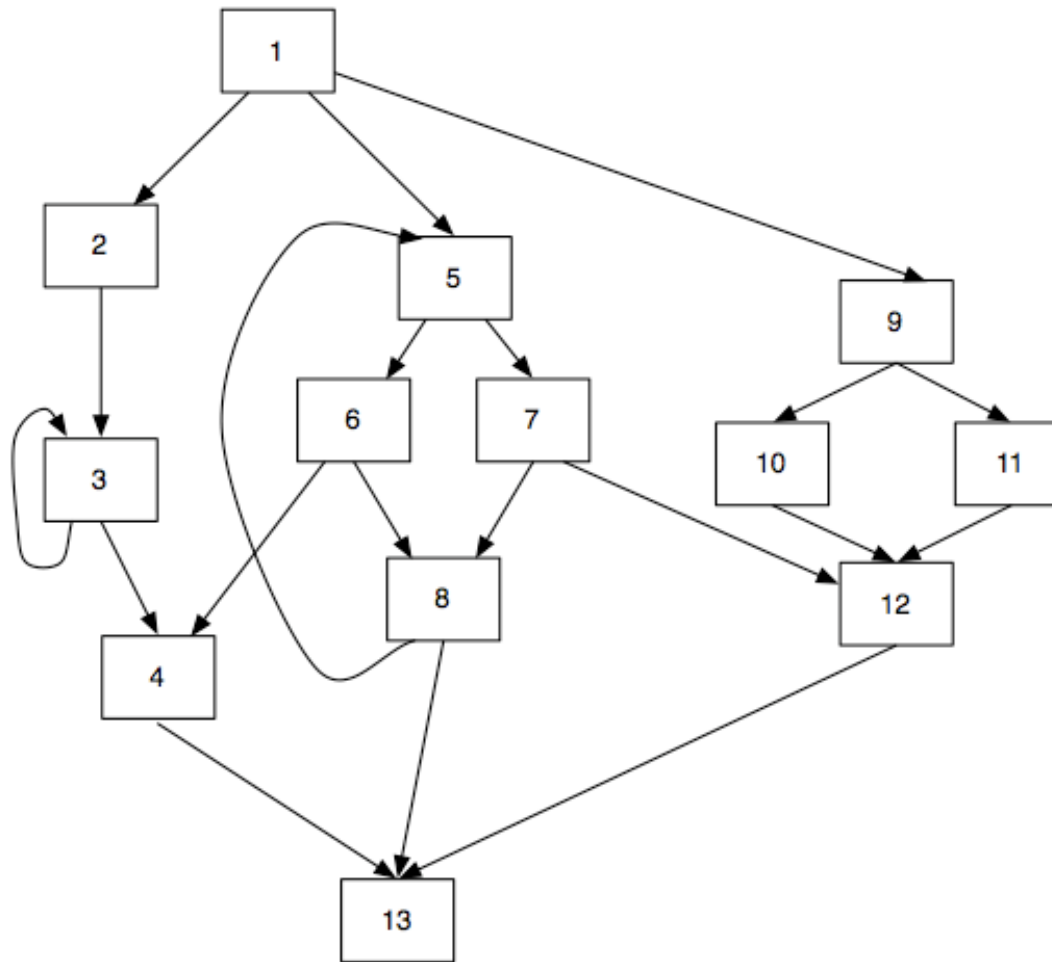
Dominance and SSA Creation

$DF(D)$ = the set of all nodes N such that D dominates an immediate predecessor of N but does not strictly dominate N .

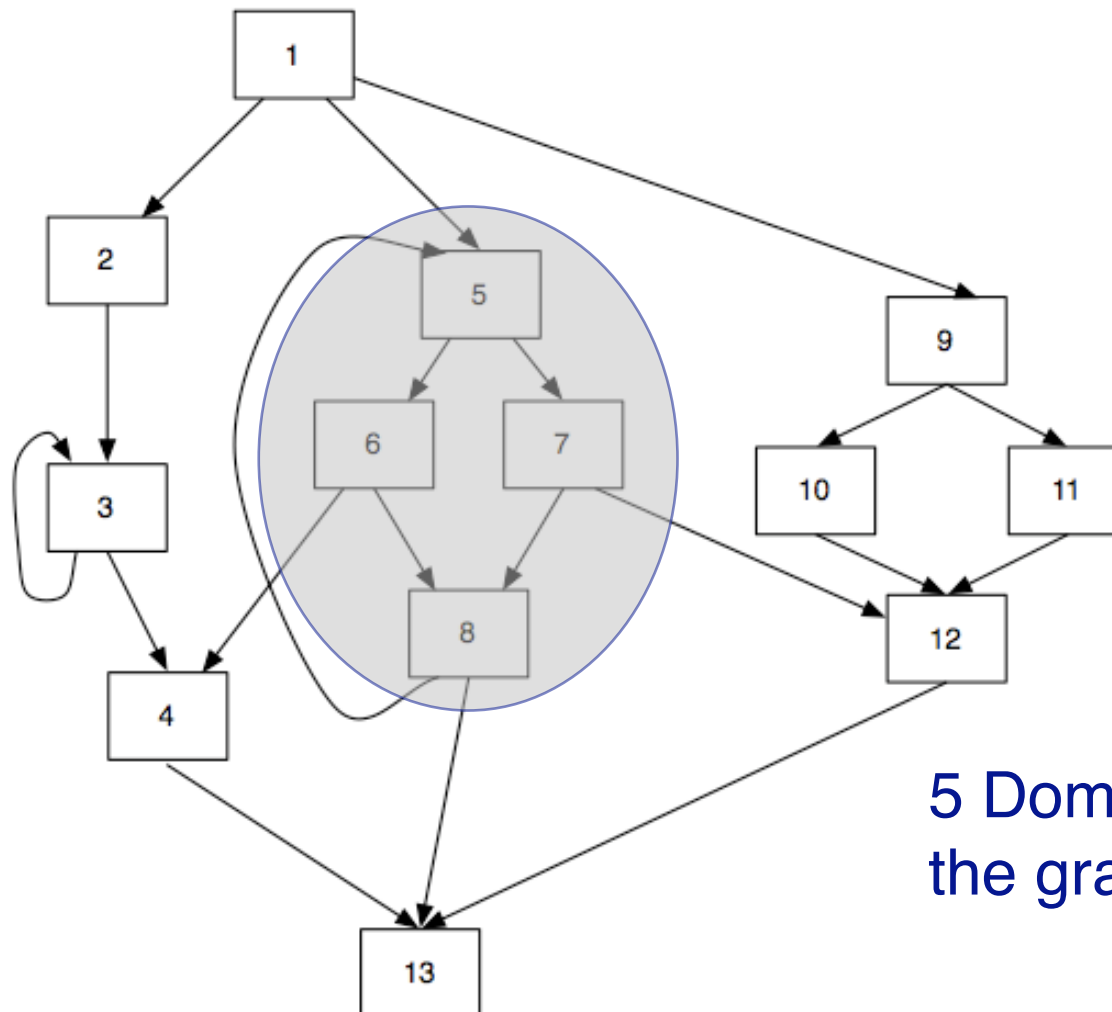
Intuition:

Nodes at the border of a region of dominance

Dominance and SSA Creation

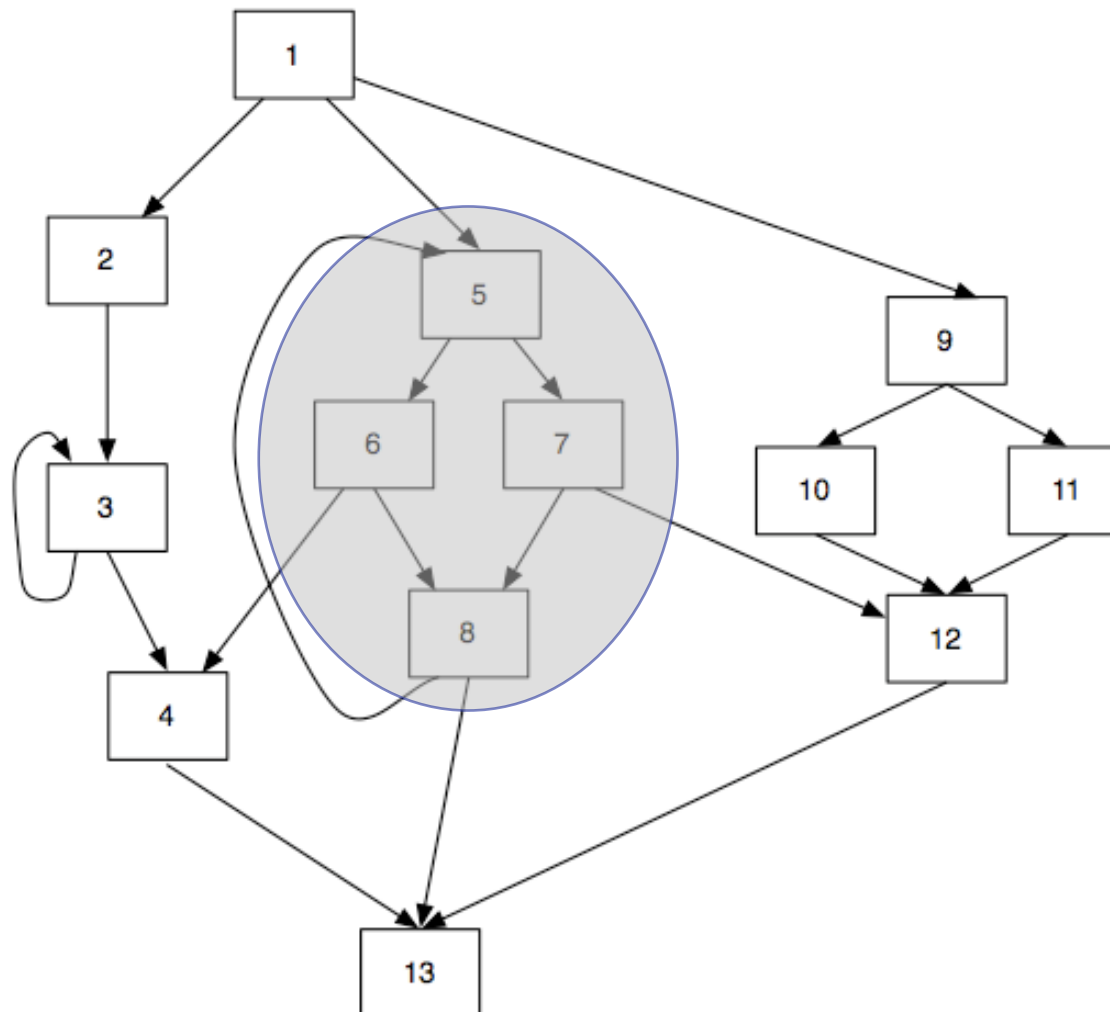


Dominance and SSA Creation



5 Dominates all nodes in the gray area

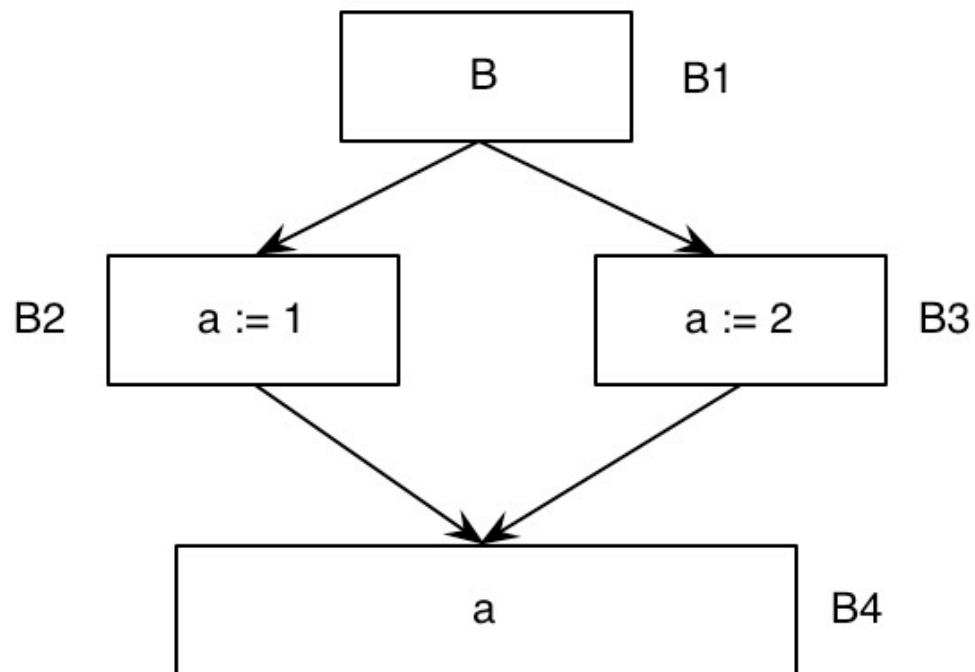
Dominance and SSA Creation



Targets of edges from the dominates by 5 to the region not *strictly* dominated by 5.

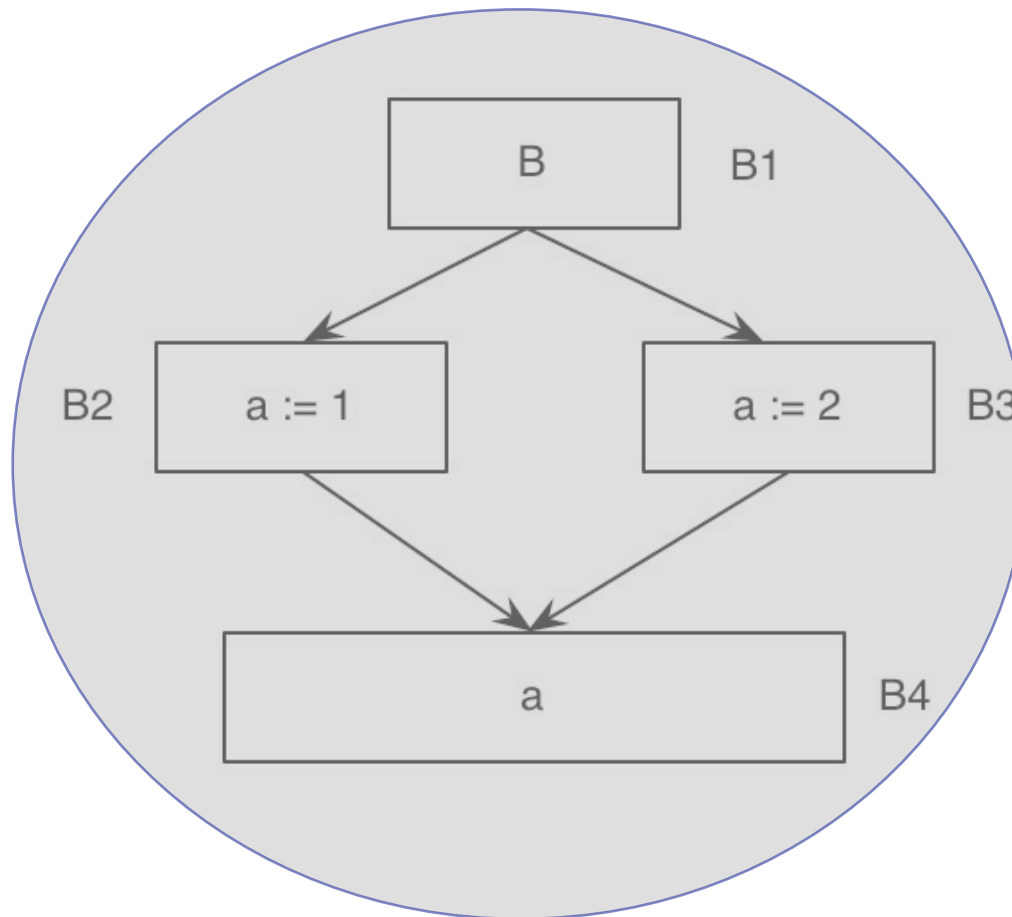
$$DF(5) = \{4, 5, 12, 13\}$$

Simple Example



DF(B1)=
DF(B2)=
DF(B3)=
DF(B4)=

Simple Example



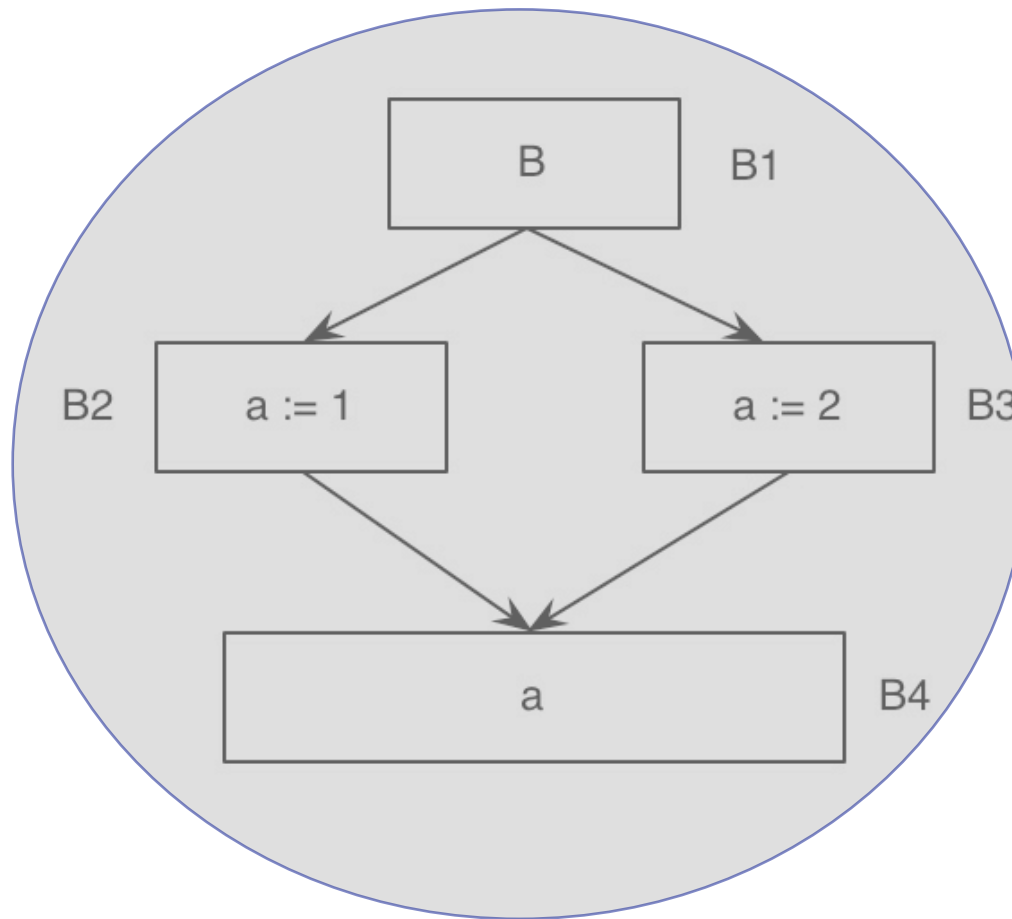
$DF(B1) = \{?\}$

$DF(B2) =$

$DF(B3) =$

$DF(B4) =$

Simple Example



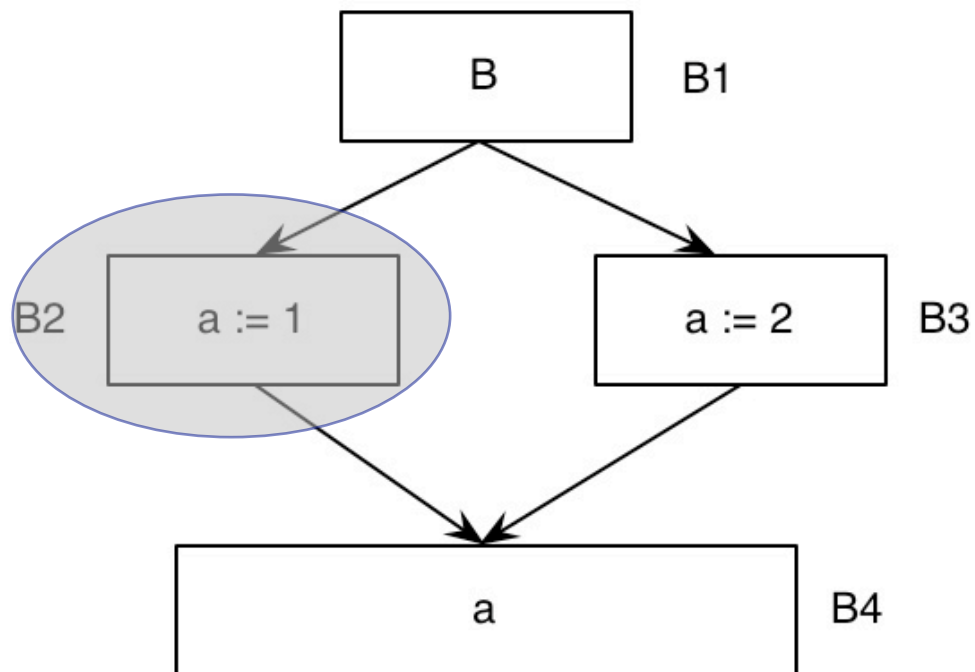
$DF(B1) = \{\}$

$DF(B2) =$

$DF(B3) =$

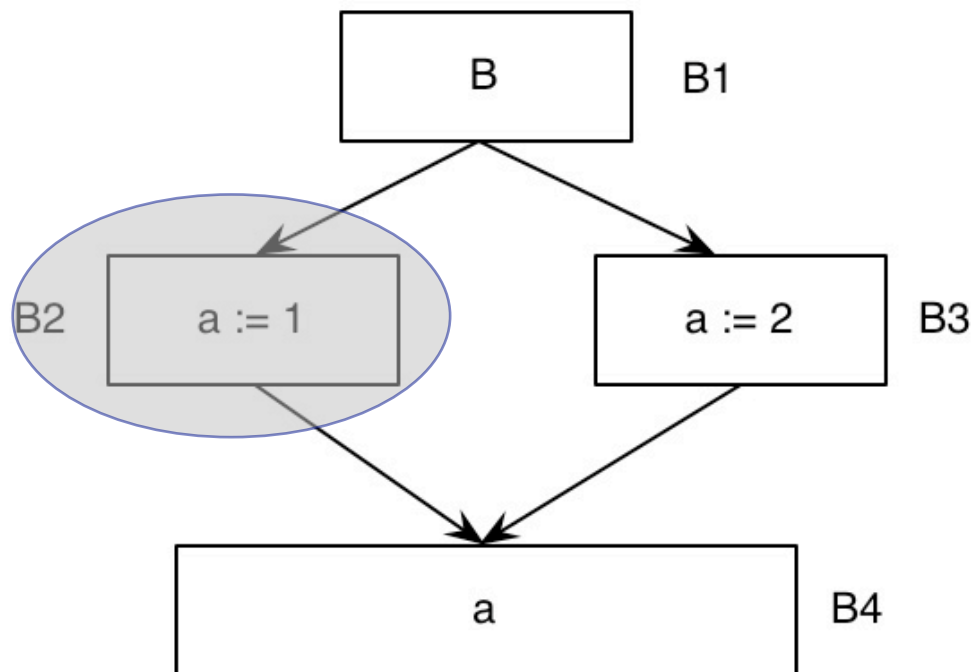
$DF(B4) =$

Simple Example



$DF(B1) = \{\}$
 $DF(B2) = \{?\}$
 $DF(B3) =$
 $DF(B4) =$

Simple Example



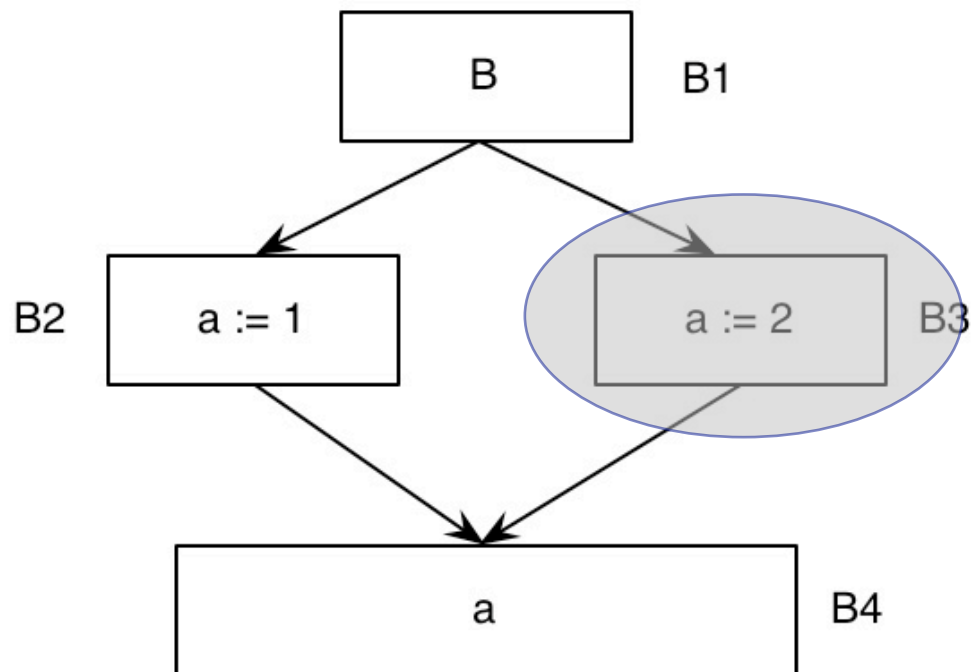
$DF(B1) = \{\}$

$DF(B2) = \{B4\}$

$DF(B3) =$

$DF(B4) =$

Simple Example



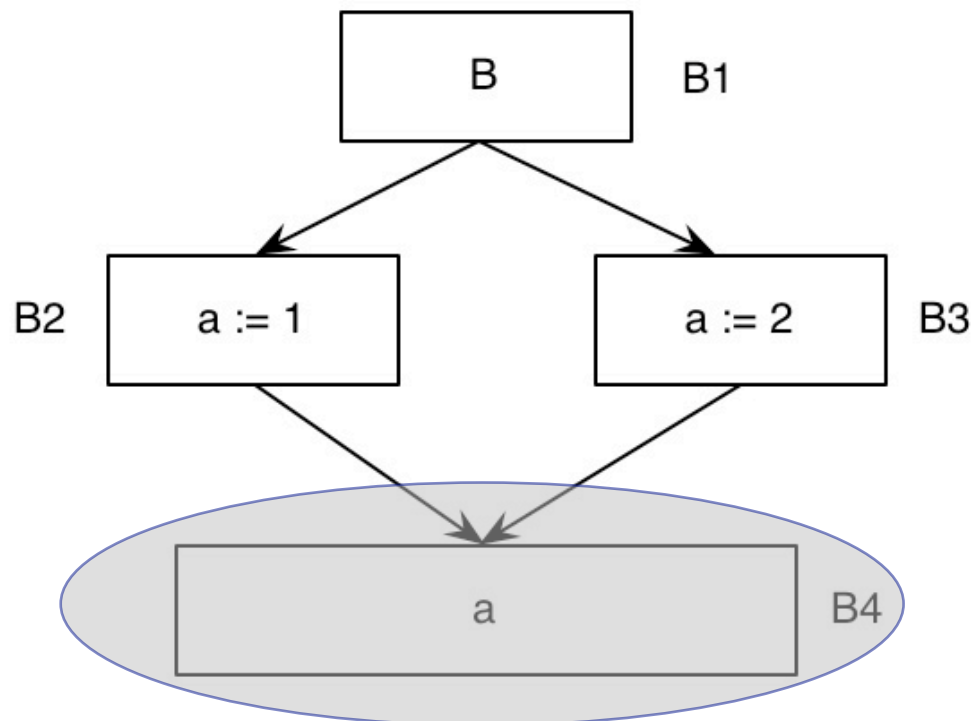
$DF(B1) = \{\}$

$DF(B2) = \{B4\}$

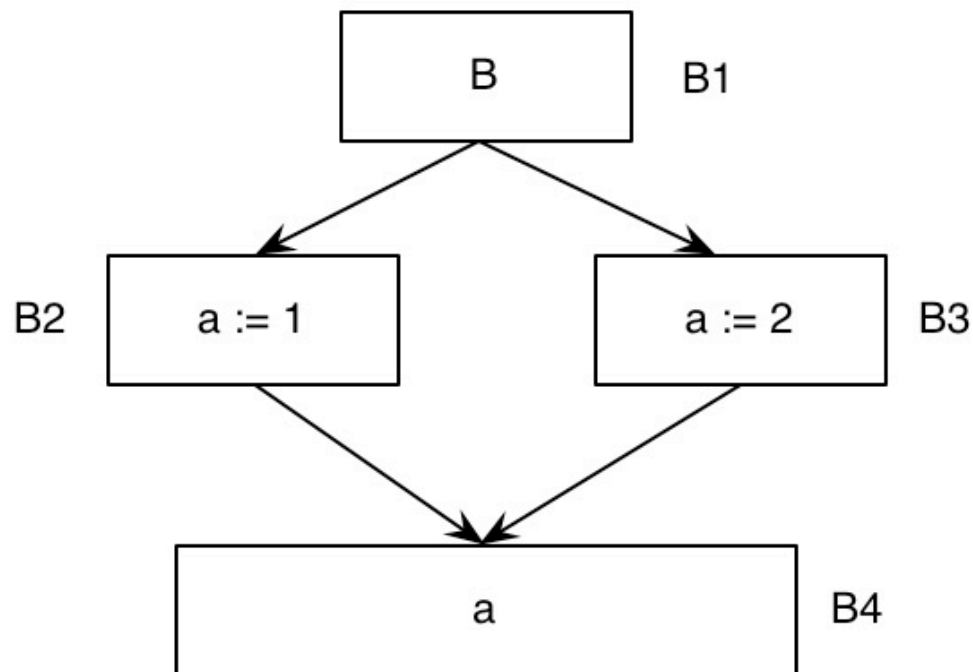
$DF(B3) = \{B4\}$

$DF(B4) =$

Simple Example


$$DF(B1) = \{\}$$
$$DF(B2) = \{B4\}$$
$$DF(B3) = \{B4\}$$
$$DF(B4) = \{\}$$

Simple Example



$DF(B1) = \{\}$
 $DF(B2) = \{B4\}$
 $DF(B3) = \{B4\}$
 $DF(B4) = \{\}$

PHI-Function needed in B4 (for a)

Properties of SSA

- > Simplifies many optimizations
 - *Every variable has only one definition*
 - *Every use knows its definition, every definition knows its uses*
 - *Unrelated variables get different names*

- > *Examples:*
 - *Constant propagation*
 - *Value numbering*
 - *Invariant code motion and removal*
 - *Strength reduction*
 - *Partial redundancy elimination*

Next Week!

SSA in the Real World

- > Invented end of the 80s, a lot of research in the 90s

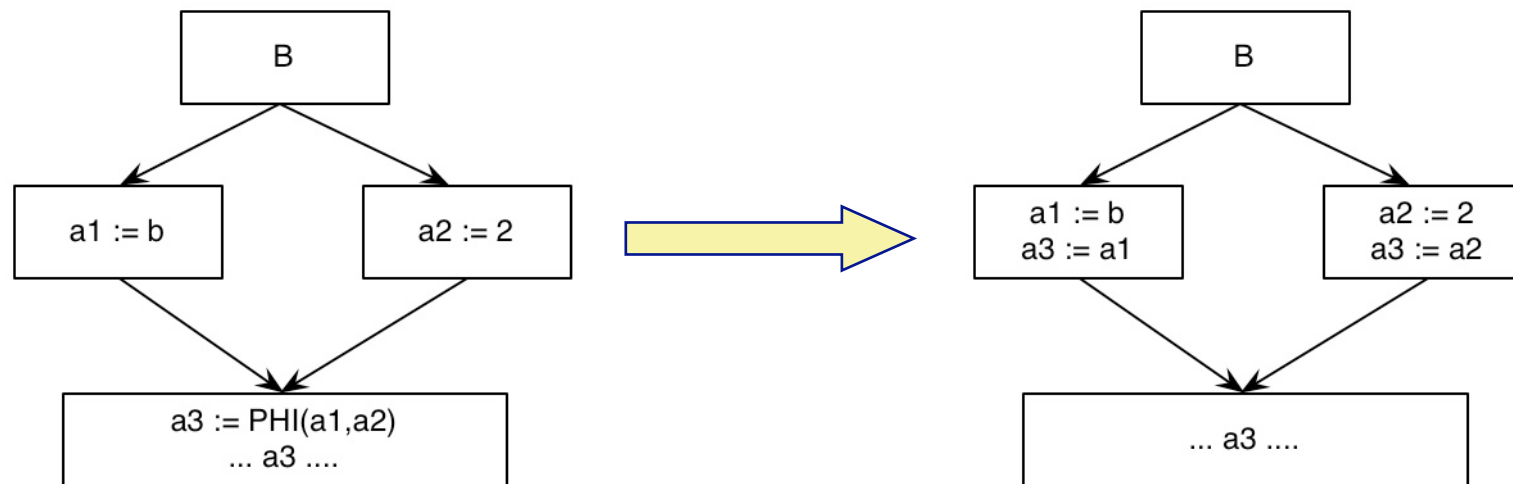
- > Used in many modern compilers
 - *ETH Oberon 2*
 - *LLVM*
 - *GNU GCC 4*
 - *IBM Jikes Java VM*
 - *Java Hotspot VM*
 - *Mono*
 - *Many more...*

Transforming out-of SSA

- > Processor cannot execute Φ -Function

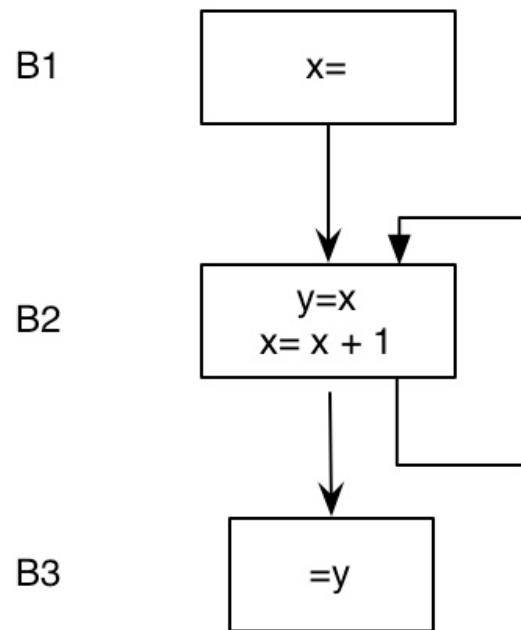
- > How do we remove it?

Simple Copy Placement

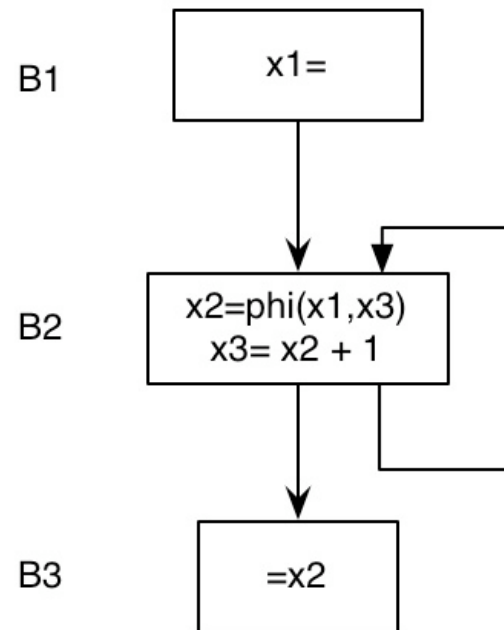


Problems

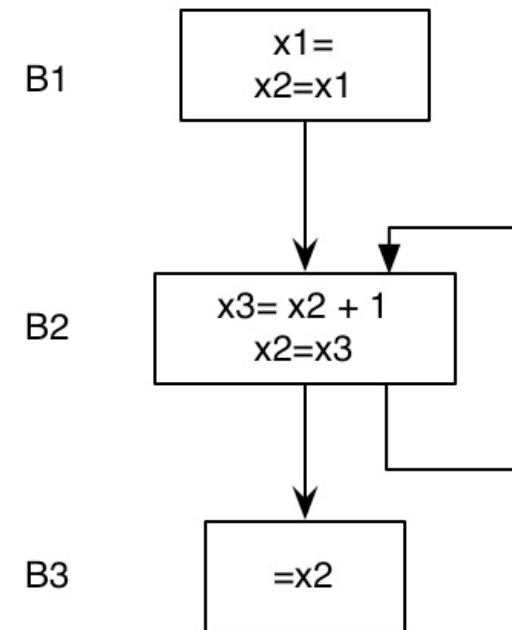
- > Problems:
 - *Copies need to be removed*
 - *Wrong in some cases after reordering of code*



Original



SSA with opt



Φ removed

Φ -Congruence

Idea: transform program so that all variables in Φ are the same:

$$a1 = \Phi(a1, a1) \quad \dashrightarrow \quad a1 = a1$$

- > Insert Copies
- > Rename Variables

Φ -Congruence: Definitions

Φ -connected(x):

$$a3 = \Phi(a1, a2)$$

$$a5 = \Phi(a3, a4)$$

--> a1, a4 are connected

Φ -congruence-class:

Transitive closure of Φ -connected(x).

Φ -Congruence Property

Φ -congruence property:

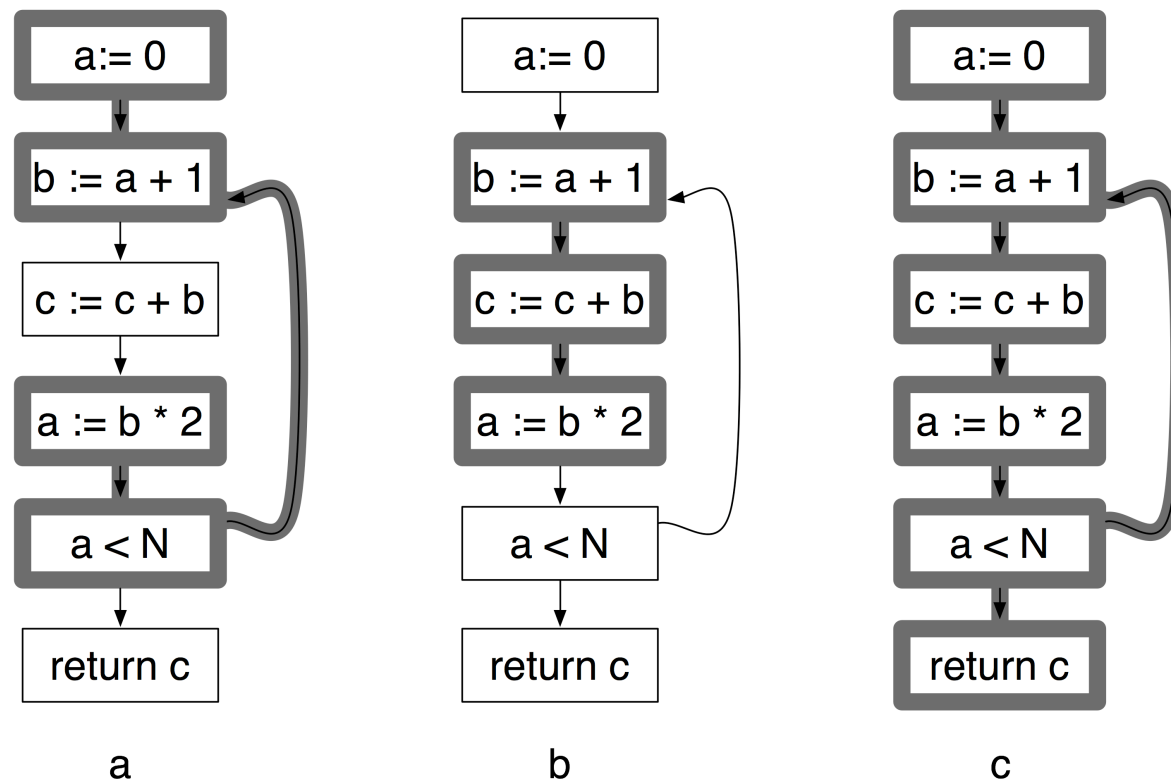
All variables of the same congruence class can be replaced by one representative variable without changing the semantics.

SSA without optimizations has Φ -congruence property

Variables of the congruence class never live at the same time (by construction)

Repeat: Liveness

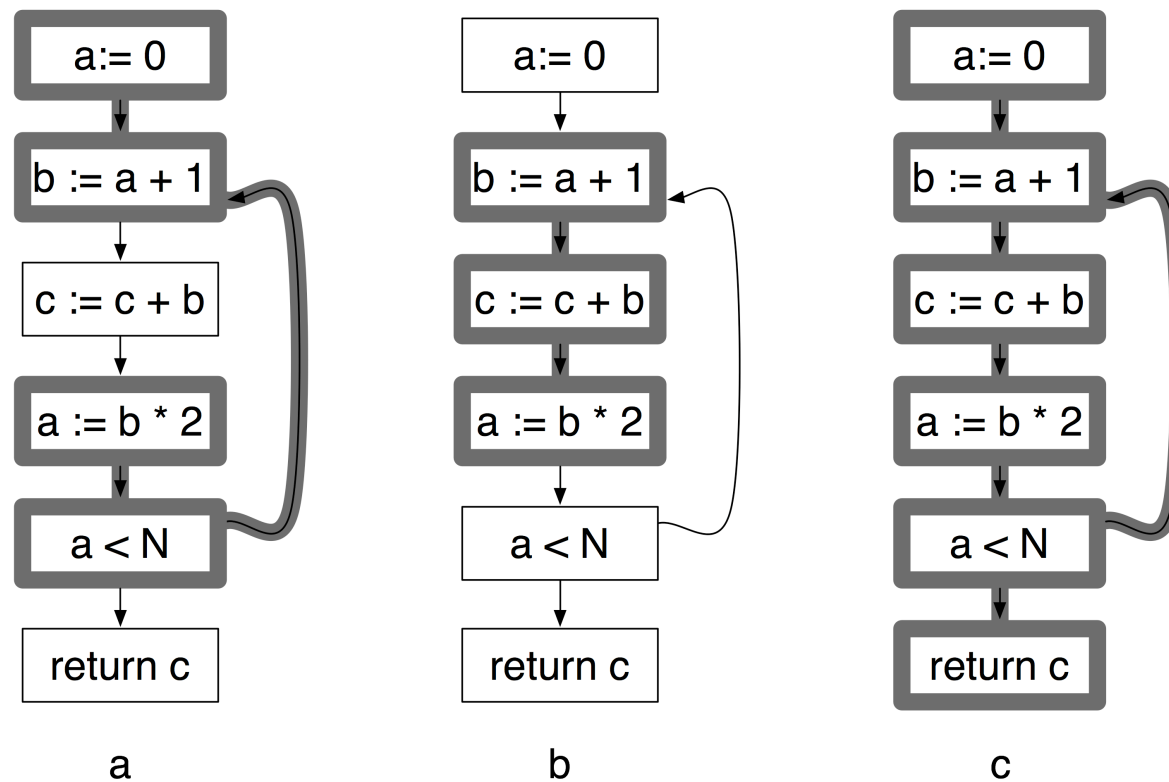
A variable v is *live* on edge e if there is a path from e to a use of v not passing through a definition of v



*a and b are never live at the same time,
so two registers suffice to hold a, b and c*

Interference

A variable v is *live* on edge e if there is a path from e to a use of v not passing through a definition of v



a, c live at the same time: interference

Φ -Removal: Big picture

CSSA: SSA with Φ -congruence-property.

- *directly after SSA generation*
- *no interference*

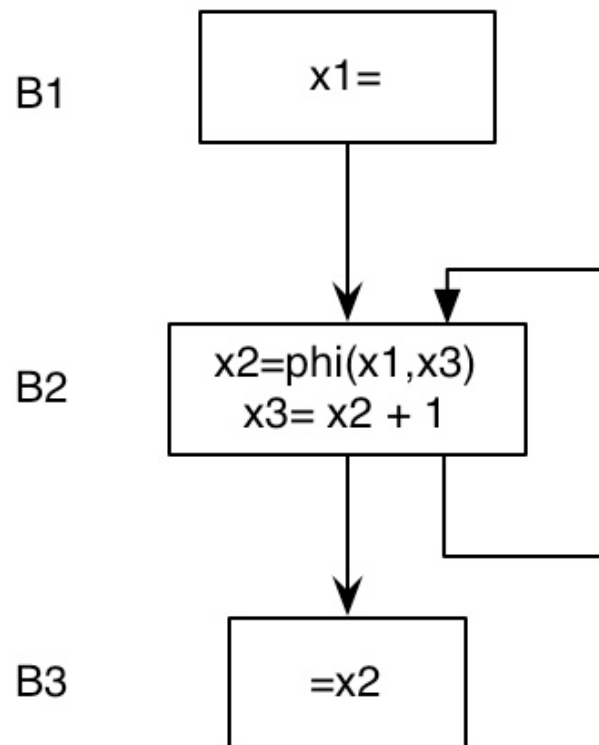
TSSA: SSA without Φ -congruence-property.

- after optimizations
- interference

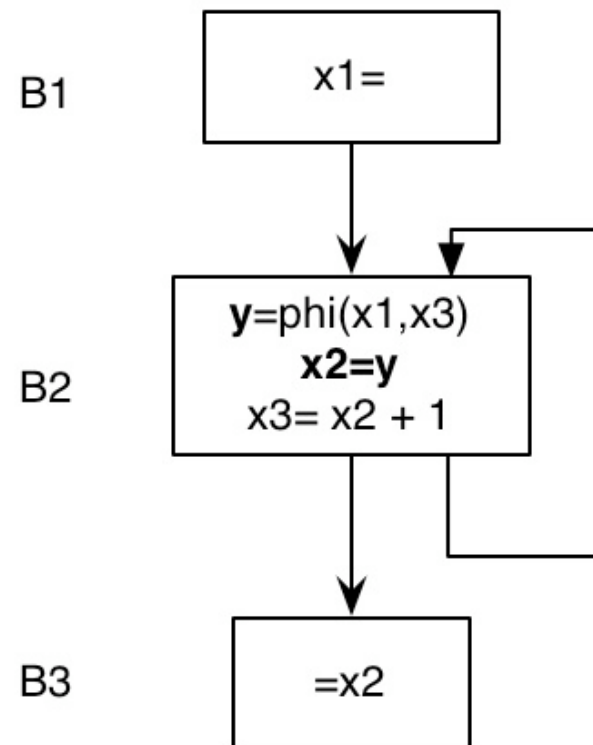
1. Transform TSSA into CSSA (fix interference)
2. Rename Φ -variables
3. Delete Φ

Example: Problematic case

X2 and X3 interfere



Solution: Break up



SSA and Register Allocation

- > Idea: remove Φ as late as possible
- > Variables in Φ -function never live at the same time!
 - *Can be stored in the same register*
- > Do register allocation on SSA!

SSA: Literature

Books:

- SSA Chapter in Appel
Modern Compiler Impl. In Java
- Chapter 8.11 Muchnik:
Advanced Compiler Construction

SSA Creation:

Cytron et. al: *Efficiently computing Static Single Assignment Form and the Control Dependency Graph* (TOPLAS, Oct 1991)





PHI-Removal: Sreedhar et al. *Translating out of Static Single Assignment Form* (LNCS 1694)

Summary



- > SSA, what it is and how to create it
 - Where to place Φ -functions?
- > Transformation out of SSA
 - Placing copies
 - Remove Φ

Next Week: Optimizations

What you should know!


-  *When a program has SSA form.*
-  *What is a Φ -function.*
-  *When do we place Φ -functions*
-  *How to remove Φ -functions*

Can you answer these questions?

-  Why can we not directly generate executable code from SSA?*
-  Why do we use 3-address code and CFG for SSA?*

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